## COUNTY OF SAN DIEGO PUBLIC HEARINGS ON THE BUDGET

County Administration Center, Room 310 1600 Pacific Highway, San Diego, California

JUNE 8 - 17,2009



Noticed Public Hearings will be conducted on the 2009-2010 County Budget, including Enterprise Funds, the Community Enhancement Program, Air Pollution Control District, County Service Areas, Permanent Road Divisions, Flood Control District, Recreation and Park Districts, Lighting and Maintenance Districts, Redevelopment Agencies, the following Sanitation Districts: Alpine, Julian, Lakeside, Pine Valley and Spring Valley; the In-Home Supportive Services Public Authority; and the Chief Administrative Officer 2009 – 2010 and 2010 - 2011 Operational Plan.

<u>Date</u>	<u>Time</u>	<u>Subject</u>
Monday, June 8, 2009	9:00 a.m.	Community Enhancement Program Presentations
Tuesday, June 9, 2009	9:00 a.m.	Community Enhancement Program Presentations
Tuesday, June 9, 2009	2:00 p.m.	Public Testimony on Budget

If necessary, the hearing may be continued from day to day until concluded at 5:00 p.m., Wednesday, June 17, 2009. Members of the public may also submit written testimony on the budget to the Clerk who will forward to the Board, Chief Administrative Officer and Chief Financial Officer. The Clerk of the Board must receive all written documents no later than 5:00 p.m., Wednesday, June 17, 2009, when Budget Hearings formally close.

Change letter requests to the proposed Budget from members of the Board of Supervisors and Chief Administrative Officer must be received in the Clerk of the Board Office no later than 5:00 p.m., Wednesday, June 17, 2009.

The proposed budget documents are available to members of the public for review in the Office of the Clerk of the Board of Supervisors, 1600 Pacific Highway, Room 402, San Diego, California 92101, and on the County Web Site: <a href="www.co.san-diego.ca.us/auditor/budinfo.html">www.co.san-diego.ca.us/auditor/budinfo.html</a>



For further information, please contact the Clerk of the Board Office at (619) 531-5434